



Security and Complexity in Networks



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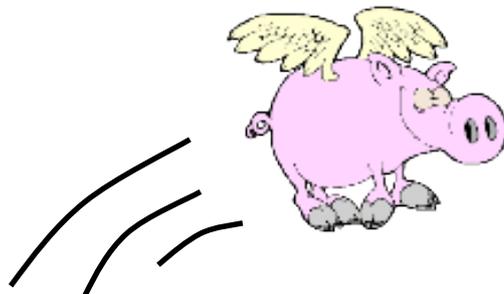


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RFC 1925: The Twelve Networking Truths

- “With sufficient thrust, pigs fly just fine.”

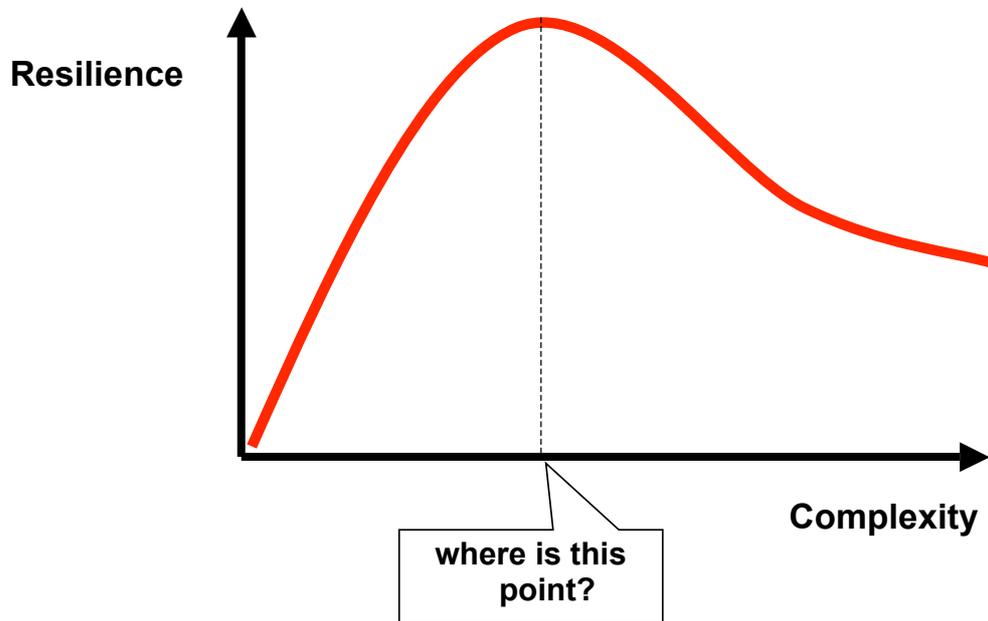


“However, this is not necessarily a good idea.”

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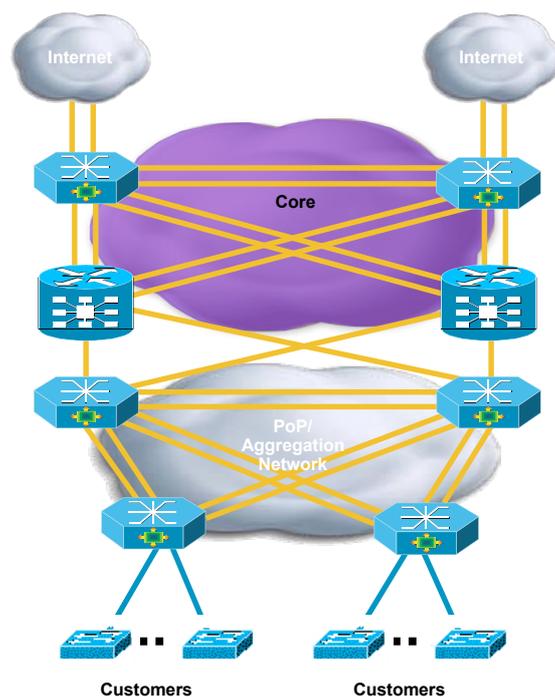
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The Resilience-Complexity Trade-Off

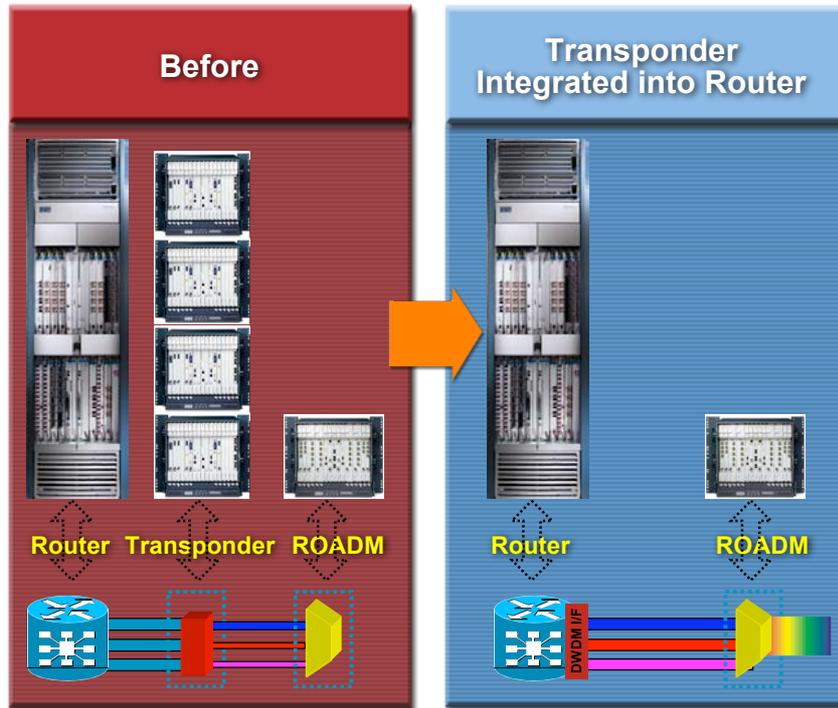


General Networking Recommendations

- Keep it simple
- Single resilience generally sufficient
 - 3: Often too complex!
- Layering
 - Do a job in *one* layer, and do it well
 - Example: Failover

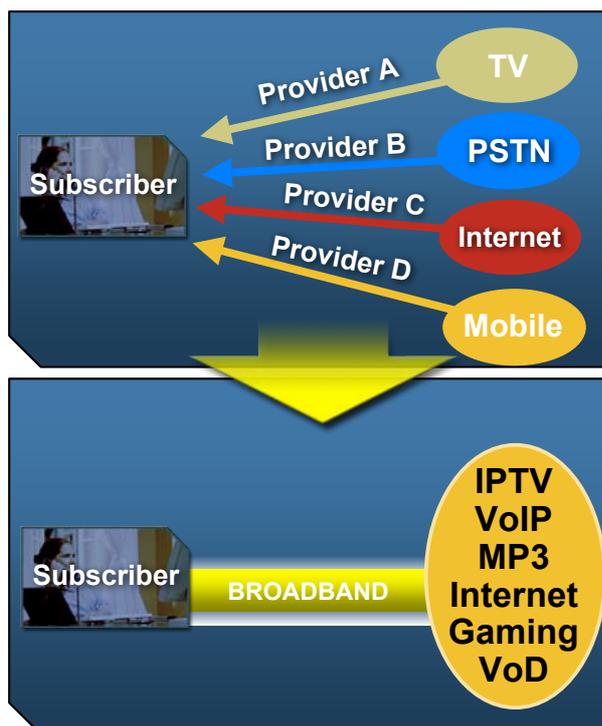


IP over DWDM - Simplicity



- **Increased Performance**
4x increase in throughput for *existing* 10G DWDM systems
- **Lower CapEx**
50% optics reduction
- **Lower OpEx**
Fewer shelves (space, cooling, power, management), fewer interconnects
- **Enhanced resiliency**
Fewer devices, fewer active components, fewer interconnects

2010 – The SP Nightmare – IP Works



Dedicated access for each service

Trust within service

Reliability per service

One access for all

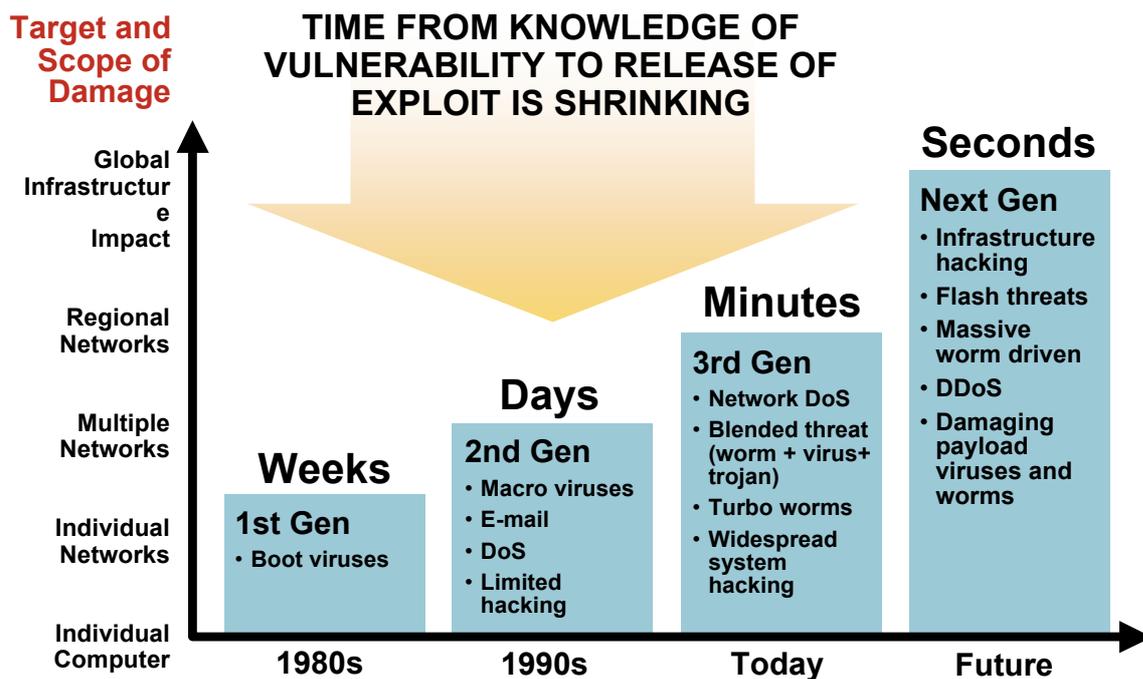
Trust no one / everyone

Overall reliability

Complexity in Security



Security: The Threats Have Evolved:



Example Intrusion Protection: The Problem Space

- Signature management
 - Many different IDS approaches
 - False positives
 - Day-0 recognition
 - Scale of alerts
 - Complexity of decision
 - Network scale
 - Visibility (encryption, location, ...)
 - ...
- } **Manageability**
- } **Intelligence**
- } **Performance**

The Goal



4:45PM SARAH VISITS DAD'S OFFICE
5:05PM SARAH DOWNLOADS
FUNNYBUNNY.EXE 5:06PM NETWORK
KILLS FUNNYBUNNY 5:14PM DAD
TAKES SARAH TO KARATE PRACTICE

Sometimes threats don't look like threats. They look like your mobile workers, your sales department or your CFO's daughter. Even the innocent act of downloading a file—one that looks like any other, but is in fact corrupt—can create a costly security breach that can take your business offline for days. So how do you defend against threats that take the shape of productive employees? A network with integrated security can detect and contain potential threats before they become actual ones. Whether they're worms, hackers or even well-meaning humans. Security starts about prevention. Not reaction. To learn more about how Cisco can help plan, design and implement your network security, visit cisco.com/securitynow. SELF-DEFENDING NETWORKS PROTECT AGAINST HUMAN NATURE.

- Manageability → Automation
- Intelligence → Correctness
- Performance → Completeness

IDS: Approaches

- Signature based (define “bad”)
Needs to know attack up front; hard to manage
 - Behaviour based
Complex to manage; up front config
 - Honeypots
Good for worms and scanning, not much else
 - Statistical Analysis
Only detects big changes
- + quite precise
- complex
- slow
- + performant
- not precise enough

Two Generic Approaches

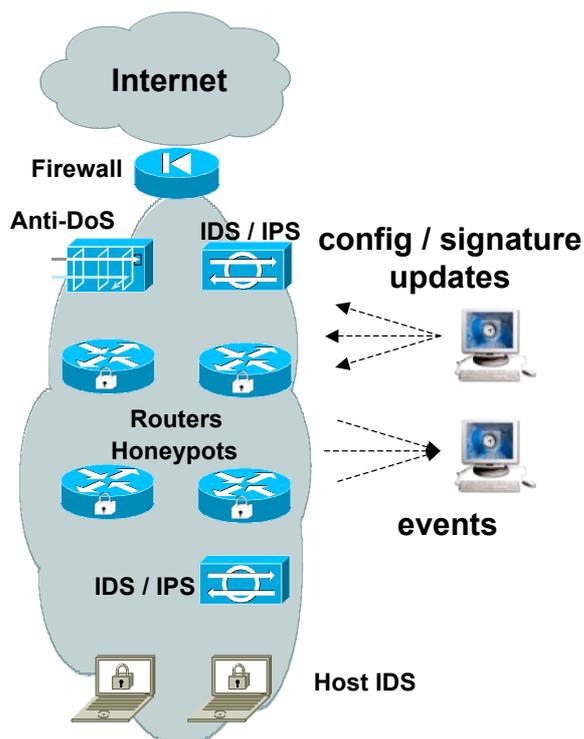
1. Full packet / session inspection
Precision!!!
But: Mostly signature based, see next section
But: Performance required, see later
2. Header inspection: Flow based, honeypot
Statistics based → heuristics are simple
Can catch day-zero, quite efficient
But: Not precise enough!!!

 **Probably both required!**

Manageability



Manageability Challenges: Overview



- Different device types
 - Router, firewall, IDS, HIDS, DDoS protection, honeypot, ...
 - Different IDS capabilities
 - Different management
 - Different signatures
 - Different event types
- Scaling issues:
 - Updating N devices
 - Receiving lots of events
 - Correlation

Number of Events, Network Wide

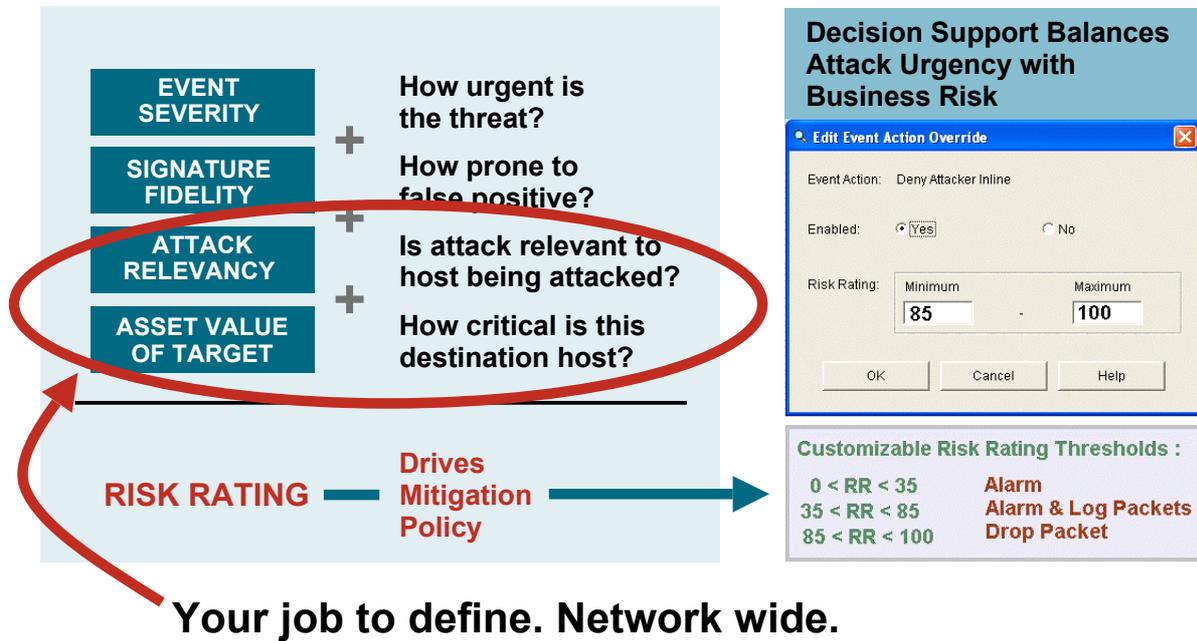
Model	Performance Events/Sec*	Performance NetFlows/Sec
Marketing Stuff irrelevant here	50	7,500
	500	15,000
	1,000	30,000
	3,000	75,000
	5,000	150,000
	10,000	300,000

1000s of events per second
10,000s of flows per second

Intelligence



Process for Accurate Threat Mitigation: Rating Alarms for Threat Context



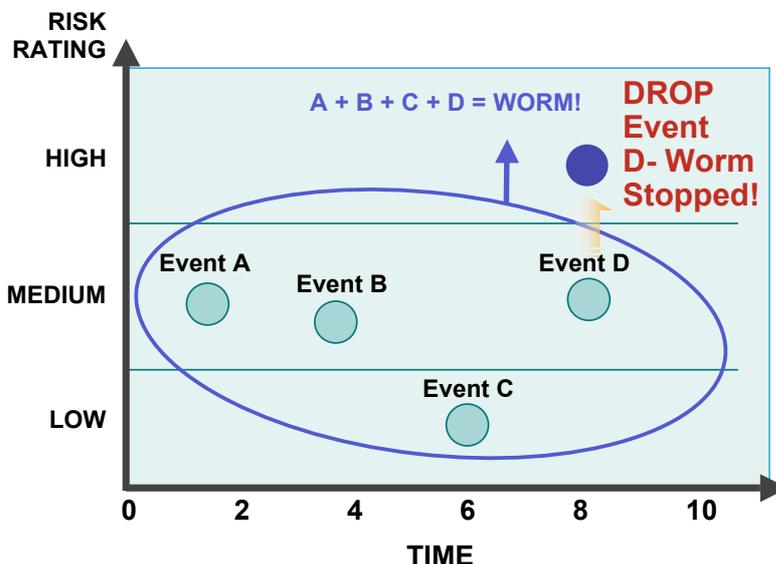
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Process for Accurate Threat Mitigation: Integrated Event Correlation

On-Box Correlation Allows Adaptation to New Threats in Real-Time without User Intervention



- Links lower risk events into a high risk meta-event, triggering prevention actions
- Models attack behavior by correlating:
 - Event type
 - Time span

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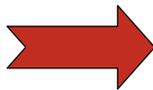
Example for Increasing Complexity: Obfuscation

IDS looking for “..\” to detect attacks like:

...\WINNT\SYSTEM32\CMD.EXE

IDS needs to look for “\”:

- \ or /
 - %5c (%5C is hexa code for \)
 - %255c (%25 is hexa code for %)
 - %%35c (%35 is hexa code for 5)
 - %%35%63 (%63 is hexa code for c)
 - %c0%af (using Unicode)
 -
- } Double decode !



IDS must parse! → Complex!

Performance

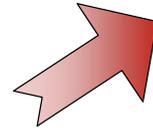


Performance: Goal

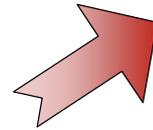
- Inspect:
 - Each packet header
 - Each packet payload
 - At full line rate
- Checks:
 - against 1000s signatures
 - do virtual reassembly
 - be stateful (track connections)
 - application awareness



**Network Speed
Development:**

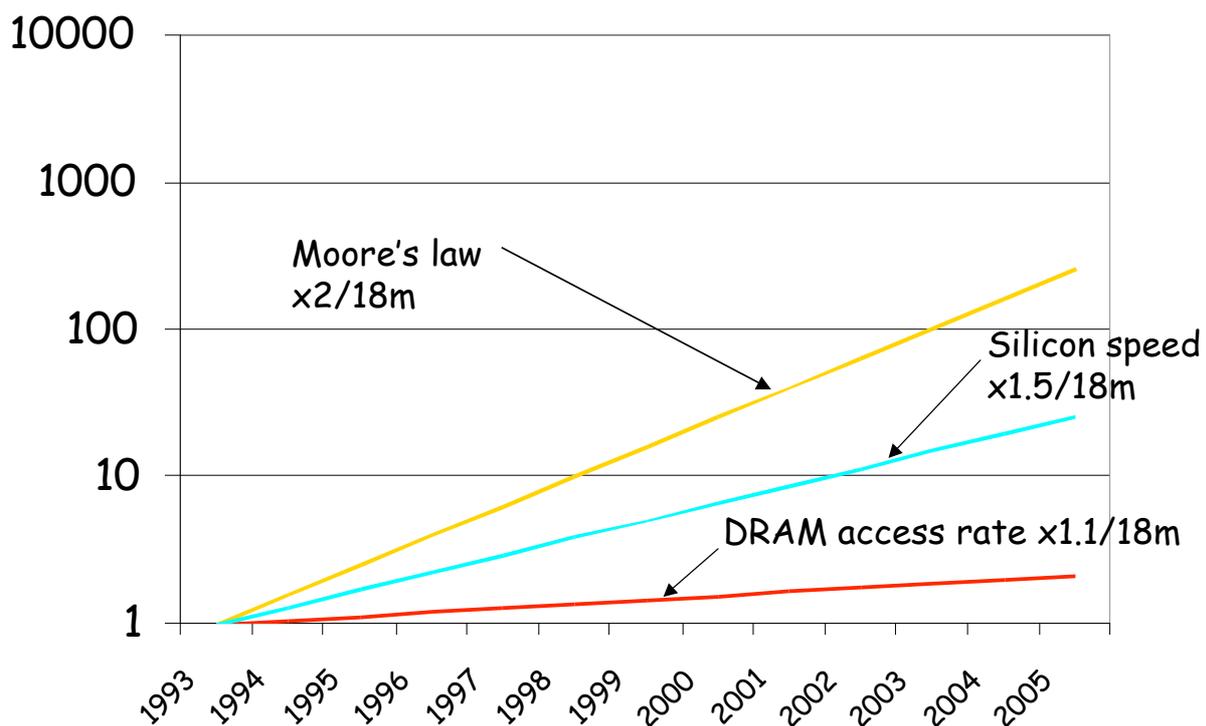


**Complexity
Development:**

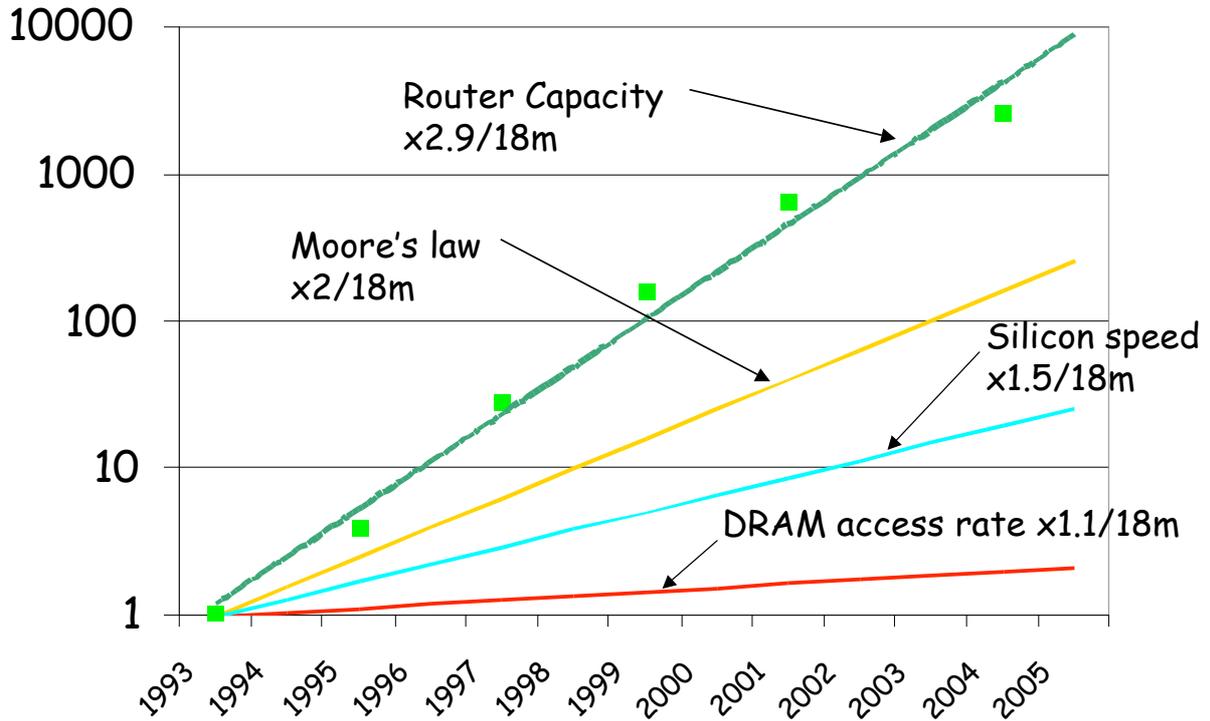


... so: "just build faster chips!"

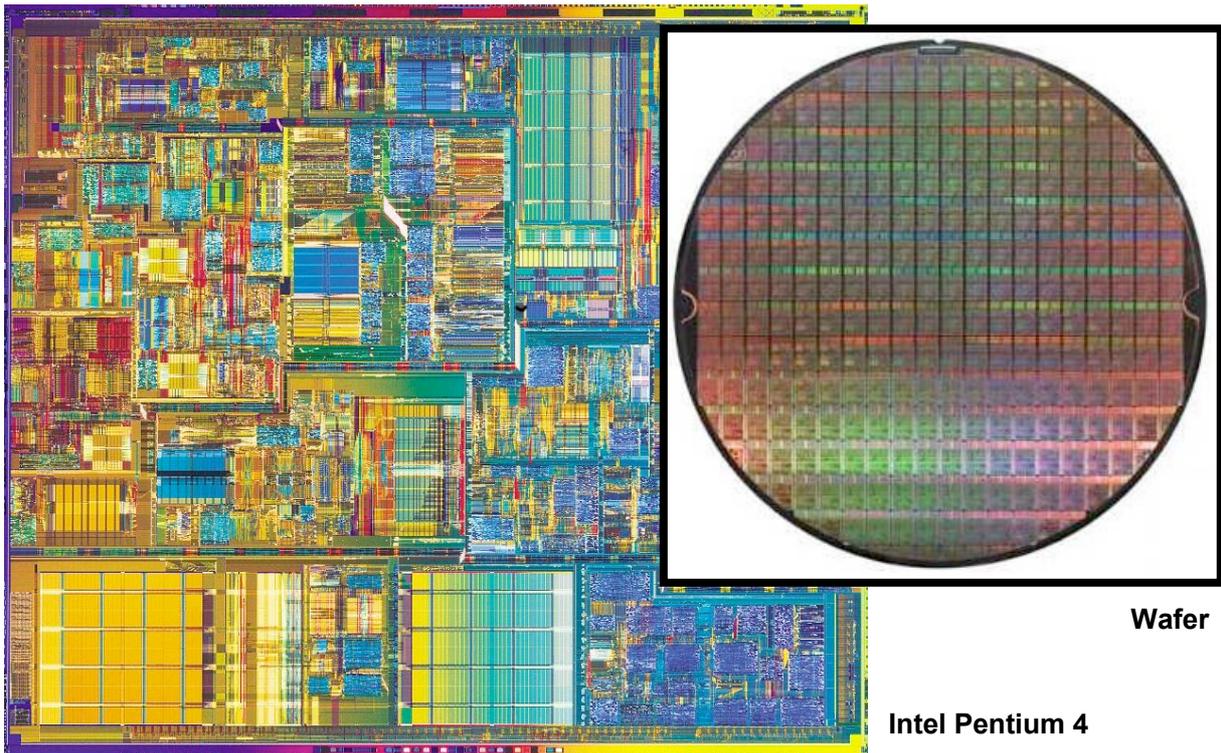
Silicon Industry Challenge



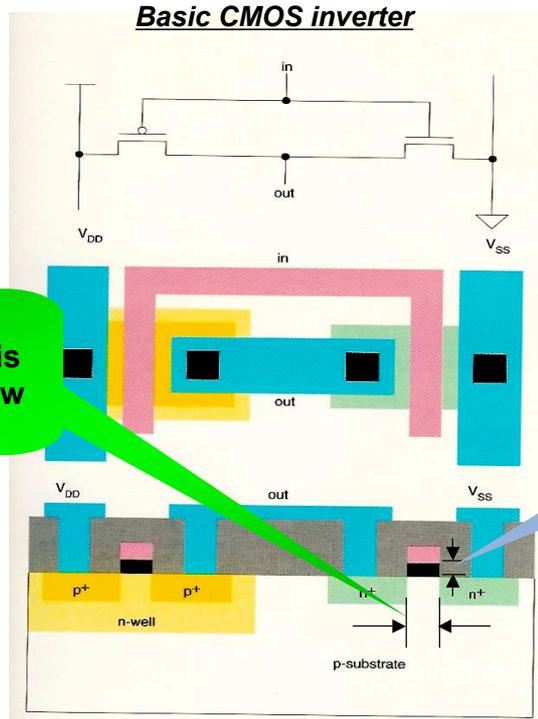
Silicon Industry Challenge



Silicon Density – Touching the Limits



Silicon Density and Moore's Law



“Feature size”
This dimension is what Moore's Law is all about!

Gate Oxide Layer
For 90nm process, this is approx 1.2nm = 5 Atoms!

ASIC Feature Size Evolution

Feature size (drawn) (µm)	Qual. Year	Usable Gates (M)	DRAM density (Mbit/mm ²)	Gate delay (ps)	Power (nW/MHz/gate)	Core Voltage	Metal layers
0.25	1999	10	-	?	50	2.5/1.8V	5/Al
0.18 (0.15)	2000	24	0.81	23	20	1.8V	6/Cu
0.13 (0.10)	2002	40	1.5	20/15	9	1.2V/1.5V	7/Cu
0.09 (0.07)	2004	72	2.9	11/7	6	1.0V/1.2V	8/Cu
0.065	2005	120	?	6/8	4.5/5.0	1.0V/1.2V	9/Cu

Source: IBM SA-12E, SA-27E, Cu-11, Cu-08, Cu-65



Biggest Scaling Issue: Power!

The constraints of 'standard' cooling and packaging of networking systems are very significant...

Device	Power
'486	< 5W
Pentium	10W
Pentium II (400MHz)	28W
Pentium III (1.33GHz, 0.13um)	34W
Pentium IV (3.2GHz, 0.09um)	103W
Pentium "Extreme Edition 840" 3.2GHz, HyperThreading	180W



Source: Intel datasheets

Power is Becoming an Issue



Indeed, the goal is to purchase CPU generations that offer the best performance per unit of power, not absolute performance. Estimates of the power required for over 450,000 servers range upwards of 20 megawatts, which could cost on the order of US\$2 million per month in electricity charges.

(source: http://en.wikipedia.org/wiki/Google_platform)

running them could end up far greater than the initial hardware price tag.

That situation that wouldn't bode well for Google, which relies on thousands of its own servers.

"If performance per watt is to remain constant over the next few years, power costs could easily overtake hardware costs, possibly by a large margin," Luiz Andre Barroso, who previously designed processors for Digital Equipment Corp., said in a September paper published in the Association for Computing Machinery's *Queue*. "The possibility of computer equipment power consumption spiraling out of control could have serious consequences for the overall affordability of computing, not to mention the overall health of the planet."

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CRS-1 System Mechanical

Line Card Chassis Overview—Full Rack Unit

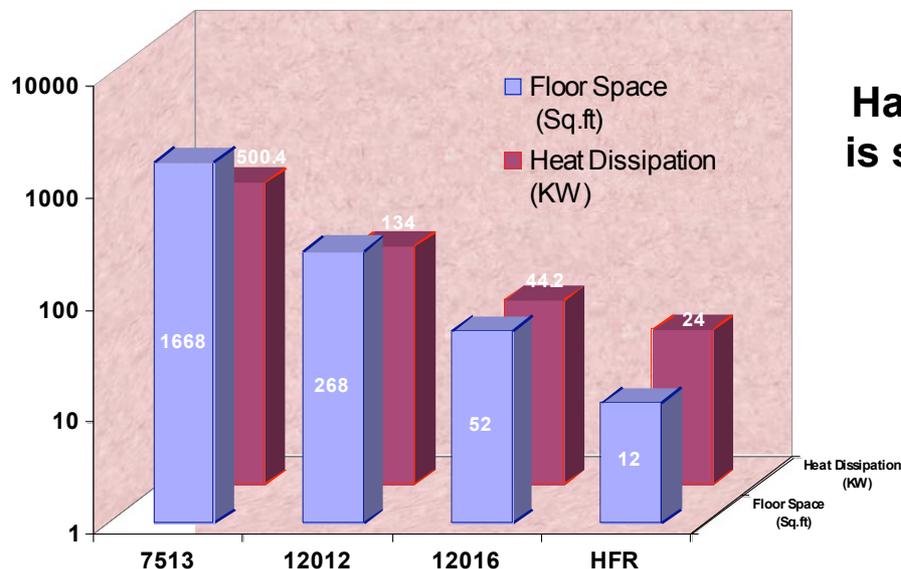
- Slots (Midplane design):
 - Front
 - 16 PLIM slots
 - 2 RP slots + 2 Fan Controllers
 - Back
 - 16 LC Slots
 - 8 Fabric cards
- Dimensions:
 - 23.6" W x 41" D x 84" H
(60 W x 104.2 D x 213.36 H (cm))
 - Power: ~12 KW (AC or DC)
 - Weight: ~ 707kg
 - Heat Dis.: 33000 BTUs (AC)



*For standalone Chassis Depth = 35" (no fabric chassis cable management)

But: Efficiency is Still Increasing!!

Resources for a 1 Terabit Router



Hardware design is still improving!!

Scaling Performance

- Not just “faster, faster, faster”
- Need new approaches for h/w and s/w
- Distribute processing:
 - Host – switch – edge router – core router
 - Each device what it knows best
- But: Challenge in Management!

The Way Forward



So, Host Based Security is “the” Solution, right?

- Performance distributed
- Encryption not an issue
- Stateful
- Application awareness

Sounds ideal,
doesn't it?!?



Can you trust the host?

- may be subverted
- User might switch host security off / bypass it
- Service Provider Case: no control over host!

Ways Forward

- Distribute processing
Host, router, access switch, honeypot, ...
- More “intelligence”
Innovative, simple, approaches
- Evolve management
Distributed, “intelligent”
- Combine approaches
Signature based, flow based, behaviour based, ...

... more research needed!

Resilience and Security

- Too much resilience is counter productive
Increased complexity actually lowers effective resilience
- Lesson learned: Focus on a single method
Do that one well
- Do not forget operations
operators must understand their network
→ Keep it simple

Summary

- Today:
Need expert to operate network security!
Significant effort (opex) required
- Work needed to:
Make network wide security manageable
Increase intelligence → low false positive, negative
- Tomorrow:
Self-updating
Self-correlating
Self-defending
- Keep it simple, also for resilience

Q&A

