


Software Evolvability: An industry's view

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What is Evolvability

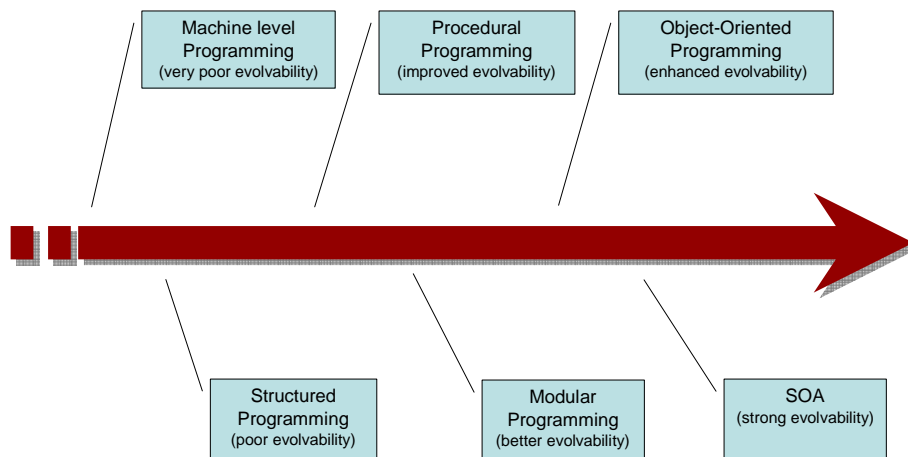


- Is the ability of a system to evolve addressing new needs
- In software engineering area evolvability is the property of a software to be easily updated to fulfill new requirements
- From industrial point of view a software that is more evolvable will cost less to be maintained and adapted
- In fact software maintenance and evolution is the longest and most expensive phase of the software production lifecycle

Main topics involved in Evolvability

- Programming Models & Software Architectures:
 - Programming Models (modularity, OO)
 - Distributed Components Architecture (RMI, CORBA, DDS, Web-Services, SOA)
- Software Engineering:
 - Development model
 - Design patterns
 - Modeling Languages (UML, SDL)
- Programming Languages (C++, Java, C#)

Programming Models & Evolvability



Component based architectures & Evolvability



- A component-based application is evolvable if it is easily possible to exchange individual components without changing the others.
- Component “distance” is increasing:
 - a first stage all components were contained inside a file
 - in a second stage components have been spread out over a file system
 - the third stage is based upon components distributed over the network
 - in a fourth stage web-based service components are located in different administrated networks and domains, or the Internet (Web 2.0)



New development models and Evolvability: Open Source



- Open Source is a community model
- Software development is distributed among programmers that enrich a common product
- Each programmer reuses existing code and improve components/applications based on his own needs
- Frequent sw releases and nightly builds contribute to fast evolution of a product
- Example: GNU/Linux, Apache web server, tomcat, JBoss AS



<http://www.gnu.org/>



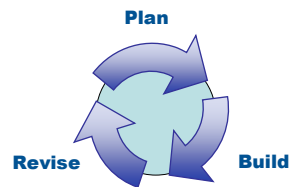
<http://www.opensource.org/>



The Apache Software Foundation
<http://www.apache.org/>

New development models and Evolvability: Agile programming

- develop software in short amounts of time (iteration)
- iteration includes all the steps of a software project (planning, requirements analysis, design, coding, testing, and documentation)
- a single iteration could not generate a product having all requested functionality, but an intermediate release
- at each iteration software product can be adapted to the emergent state of the project



<http://www.agilealliance.org/>

New development models and Evolvability: Extreme Programming (XP)

- XP encourages starting with the simplest solution. Extra functionality can then be added later.
- It focuses on designing and coding for the needs of today instead of those of tomorrow
- XP can produce evolvable sw:
 - a system made for today does not mean a system closed to the future
 - possible future requirements might change before they become relevant
 - an evolvable approach does not require to address today all future requirements, but to be easy adaptable to new requirements arising tomorrow



<http://www.extremeprogramming.org/>



Impact of sw Evolvability in Resilience systems

- an evolvable software can be:
 - easily adapted to new security requirements
 - fast to react to new threat
 - clustered and virtualized
- open sources evolution leverage to the experiences of all communities and users
- fast-iteration model reduce the time-to-react of a sw solution
- distributed component architecture spread services on the network increasing separation and reorganization

Industrial point of view

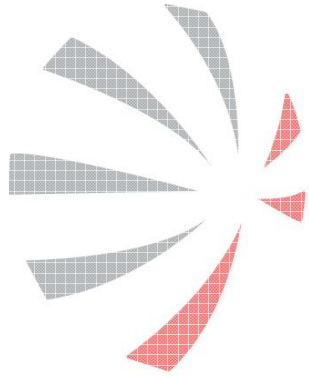
- Produce evolvable (adaptable) software allow to:
 - reduce maintenance and adaptation costs
 - improve the time-to-market
 - easy introduce changes according to requirements
- To produce evolvable products
 - modularity and component based approach are mandatory
 - adopt standard approach, models, architecture and well know design patterns
 - optimize documentation
- It does not exist the best formula for software engineering, the better choice is the one supported by experience and needs

Industrial point of view: evolvability best practices

- new requirements are inevitable
- minimize the effort and the time to adapt to changing requirements
- changes of sw needs discipline:
 - compliance to standards (using widely accepted tools, models and processes)
 - simplicity (by adopting well know practices in design and implementation)
 - modularity (by using components)
 - openness (by allowing the sw to be adaptable in next releases)
 - clearness (provide documentation not only of the sw, but about its evolution too, face-to-face interactions)

Conclusions

- Evolvability is one of the key factors for reducing software cost while empowering existing applications/components
- Industry, which is ever looking for new way of reducing costs while increasing functionalities of offered components, is defining new business models that are based upon new generation components



**Thanks for
your
attention**